

FI-CAP: ROBUST FRAMEWORK TO BENCHMARK HEAD POSE ESTIMATION IN CHALLENGING ENVIRONMENTS



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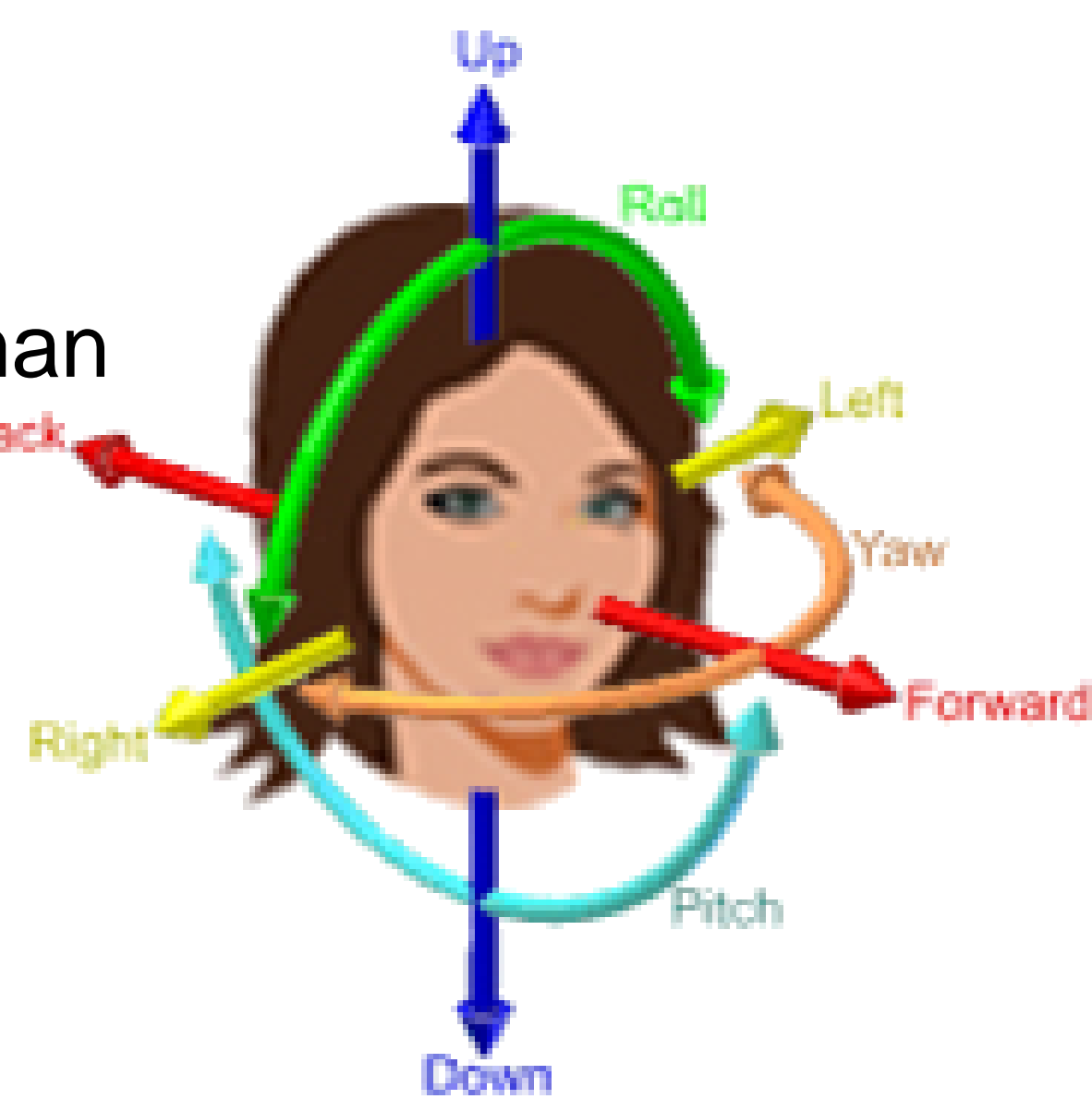


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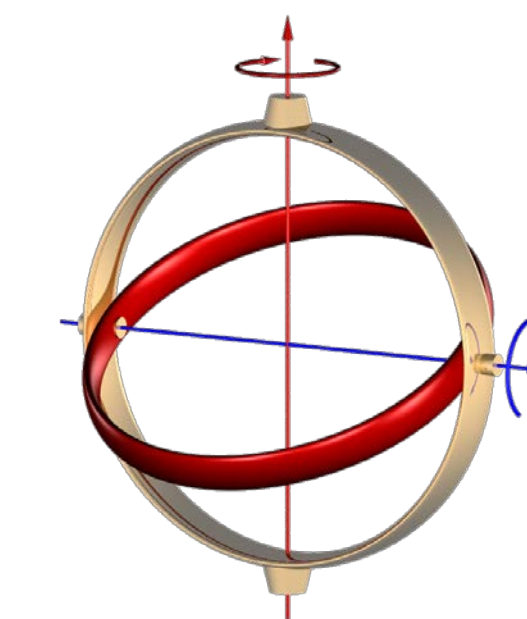
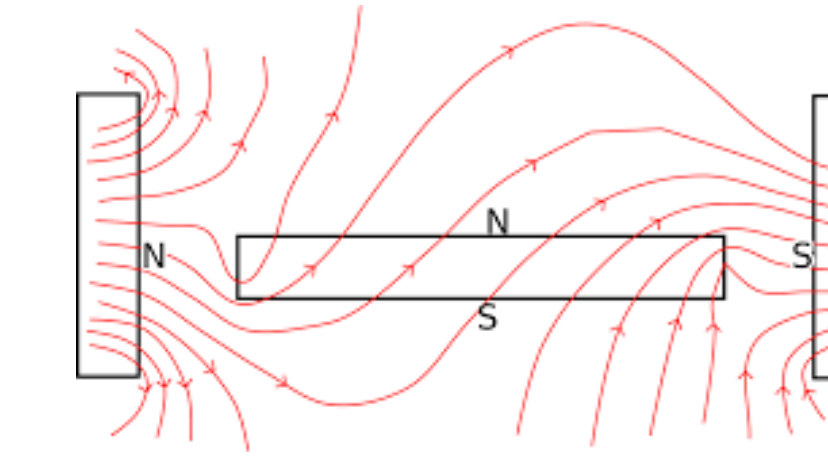
MOTIVATION

- Head Pose Estimation in the wild is an important problem to solve
- Naturalistic Driving behavior
 - Visual attention
 - Infotainment
- Human-Human and Human Computer Interaction
 - Interaction with robots
 - Emotion
- Smart Interfaces
 - Virtual reality
 - Wake up cues
- Deep learning can provide reliable methods to estimate head pose estimation across environment
 - Require large databases with reliable annotation
- Solution : Fiducial markers based design that can provide reliable continuous head pose annotation

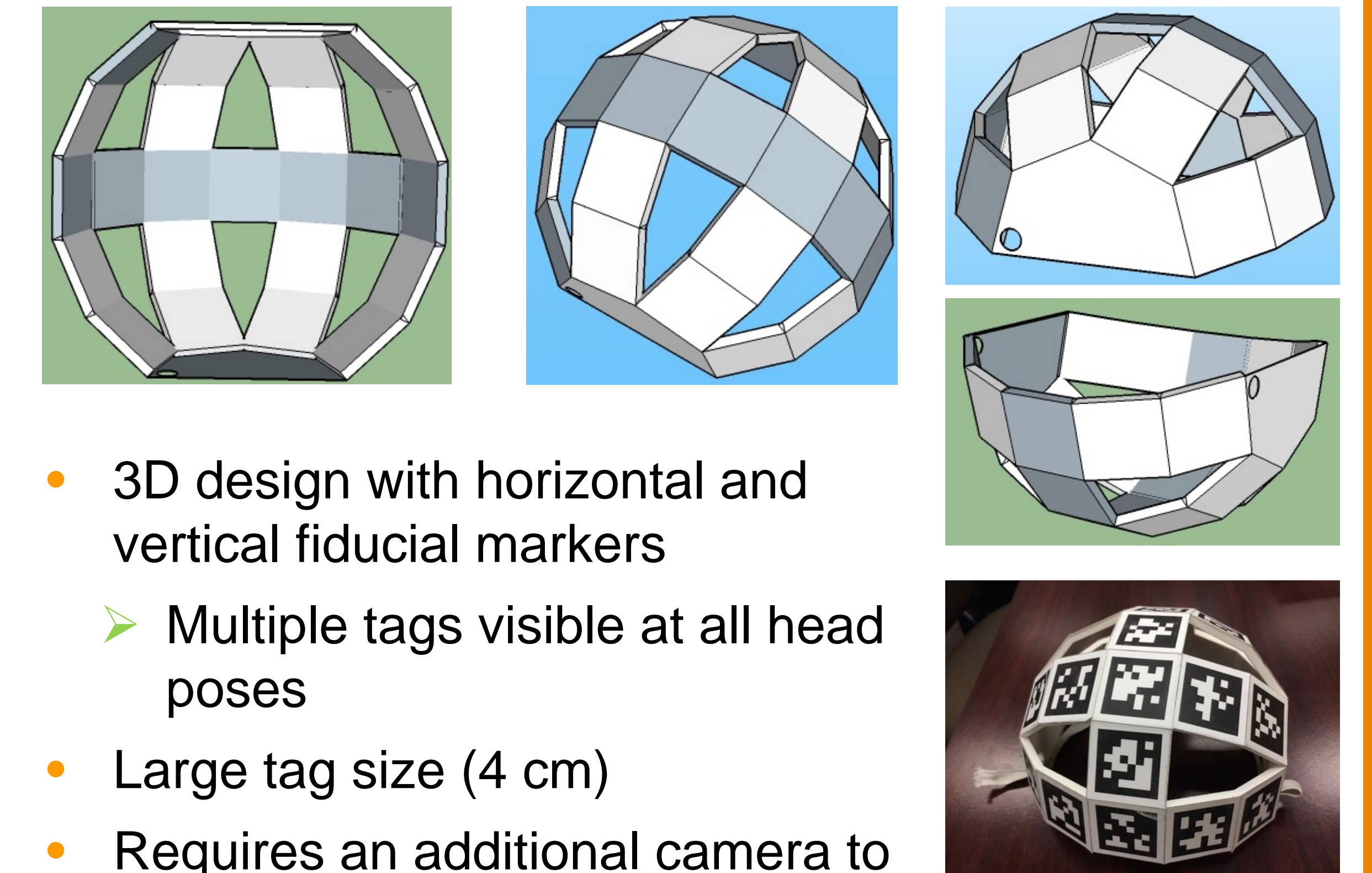


AVAILABLE OPTIONS

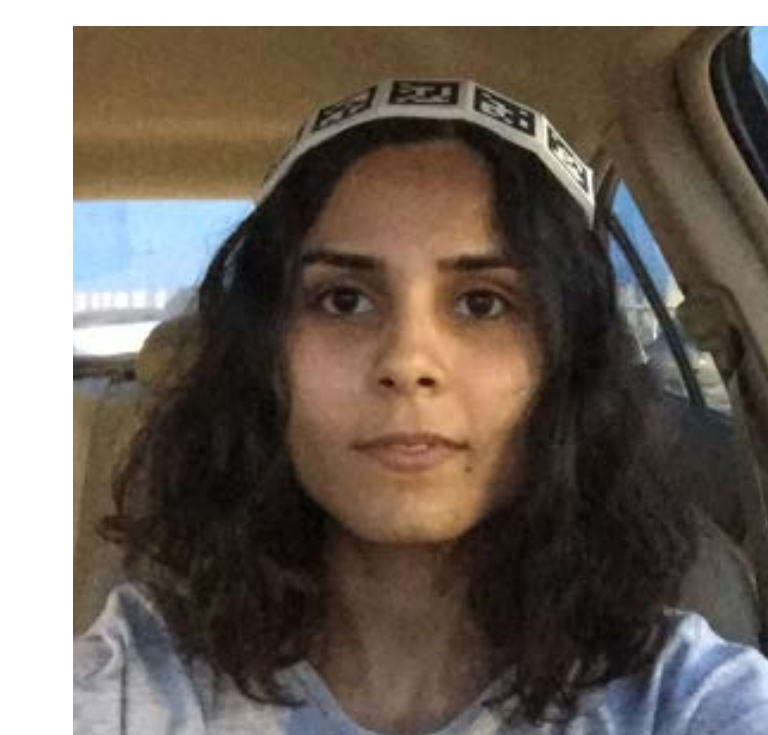
- Directional Suggestion [Gourier et al. 2004, Savran et al. 2008]
 - Ask the subjects to look at particular directions
 - Or point with a laser attached to the head [Rae and Ritter 1998]
 - Limitations: only suggestive not quantitative
- Magnetic Sensors [Ba and Odobez 2005, Ariz et al. 2016]
 - Position and orientation based on magnetic field produced by a transmitter
 - Sensors placed on head that calculates the magnetic forces acting on it
 - Limitations: environment cannot have magnetic material
- Inertial Measurement Units
 - IMUs calculate the direction and magnitude of various forces being acted on a body [Morency et al. 2003, Tawari et al. 2014]
 - Placed on head to capture forces during head movement
 - Limitations: Susceptible to small movements and vibrations
- Motion Capture [Busso et al. 2008, Schwarz et al. 2017]
 - Highly reflective surfaces or LEDs placed on head and faces
 - Limitations: Highly controlled and expensive setup required



Fi-Cap DESIGN



- 3D design with horizontal and vertical fiducial markers
 - Multiple tags visible at all head poses
- Large tag size (4 cm)
- Requires an additional camera to track the tags



- Robust detection in variety of head poses
- No occlusion of facial features
- Continuous tracking at high resolution

EVALUATION

Rendering in 3D virtual environment

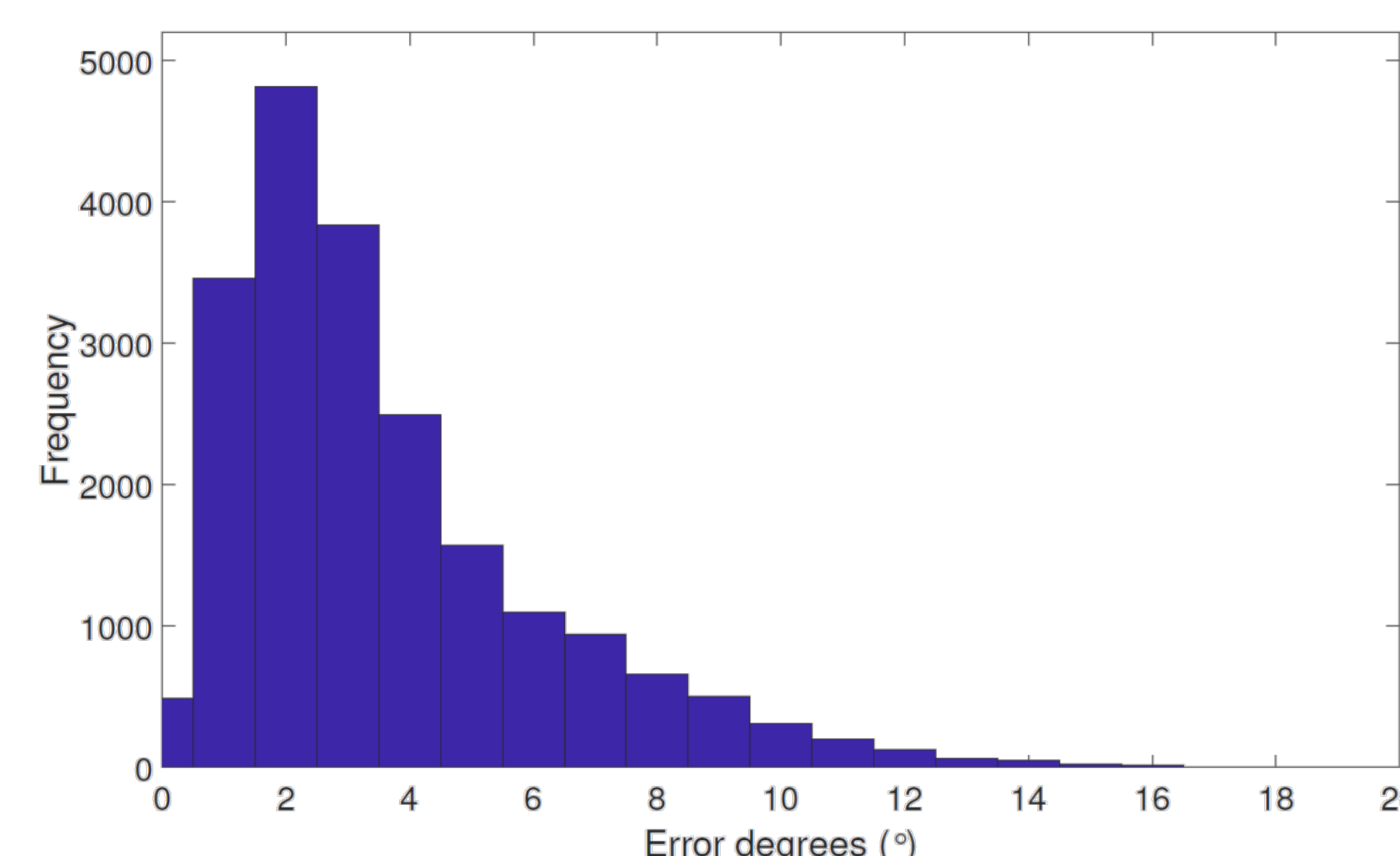
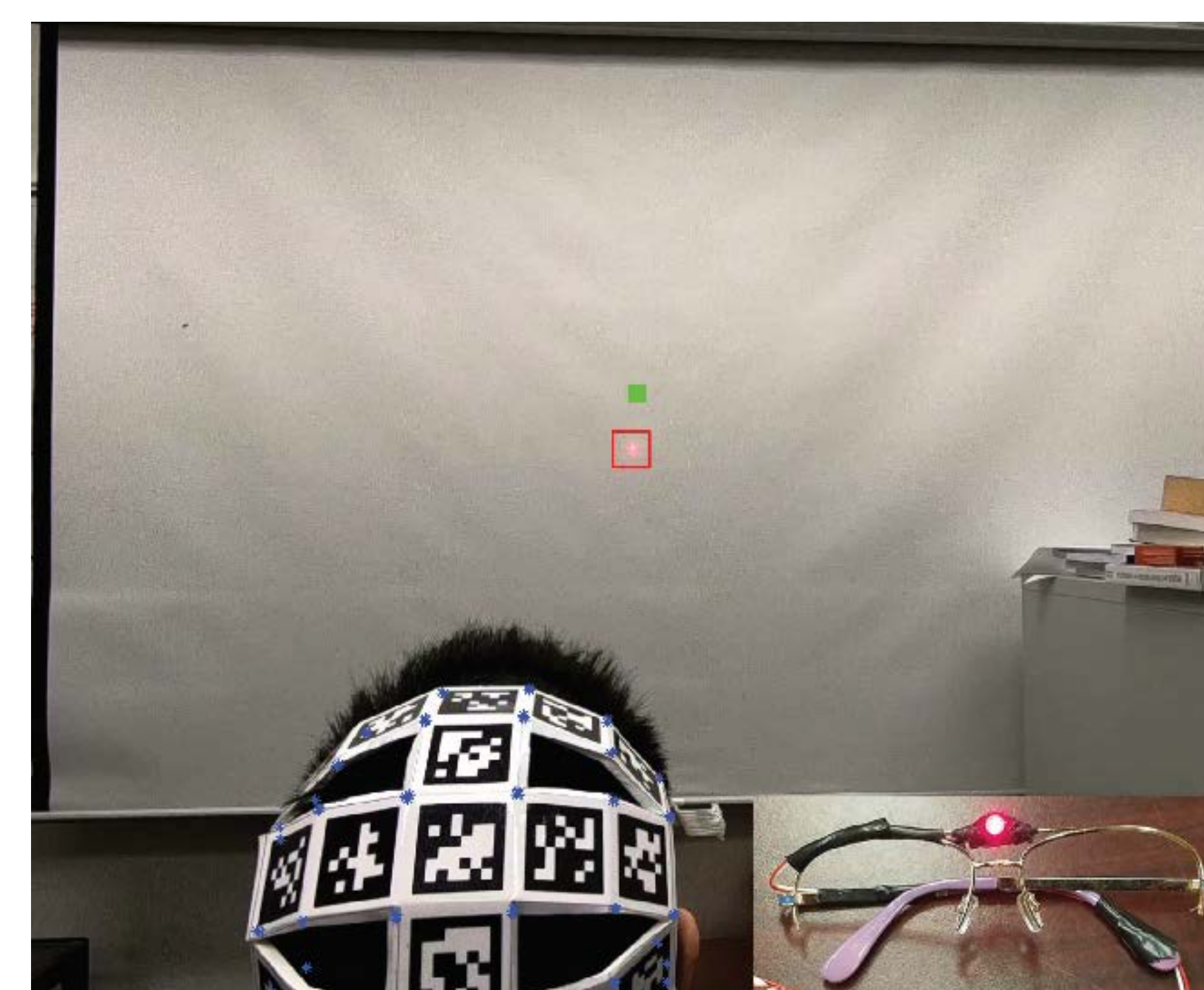


- Virtual design using blender
- Animated with known head movements
- Comparison of given head movements and estimations using the cap

Data	Mean Error [°]	Median Error [°]	95 percentile Error [°]
540p neutral	1.17	1.18	1.95
540p high	1.45	1.61	2.10
540p low	1.17	0.95	2.87
1080p neutral	0.39	0.36	0.66
1080p high	1.12	1.15	1.46
1080p low	0.93	1.01	1.30

Controlled settings in the lab

- To validate the performance on real-world data
- Participants asked to wear glasses with Laser attached at the center
- Look at a screen such that a laserbeam and the tags can be simultaneously tracked
- Predict the beam location using the Fi-Cap design using limited calibration set

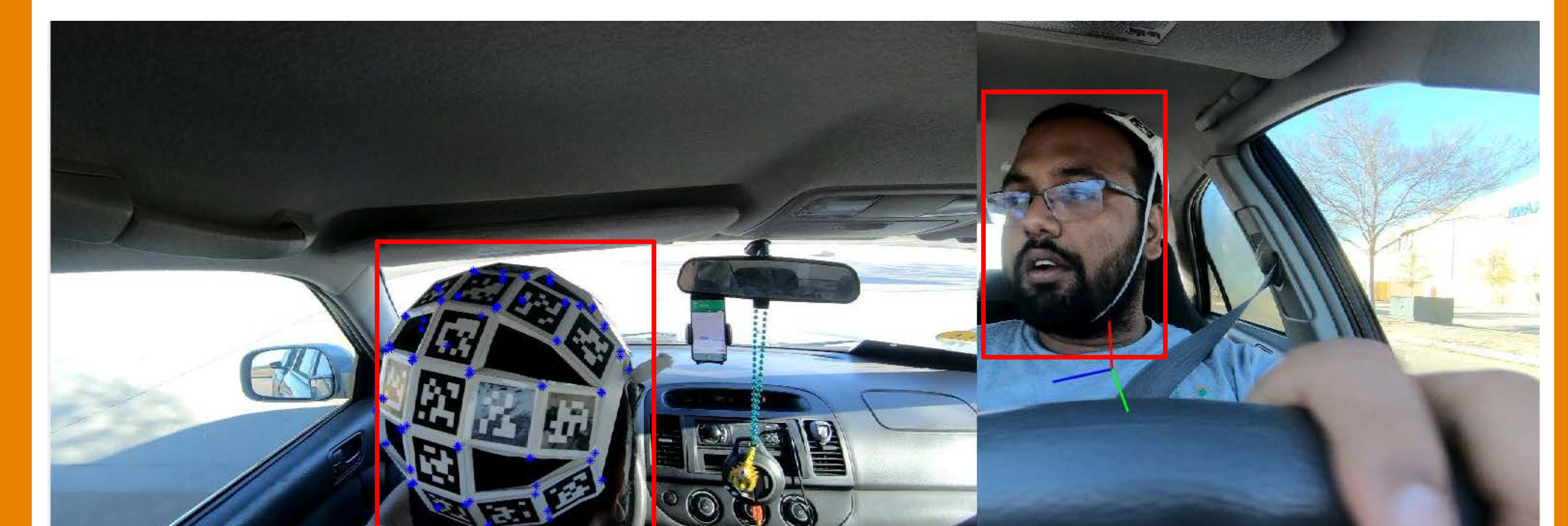


Angular error between beam location obtained by template matching and predicted beam

Data	Mean Error [°]	Median Error [°]	95 percentile Error [°]
Calibration			
First 10	1.17	1.18	1.95
First 100	1.45	1.61	2.10
First 500	1.17	0.95	2.87
Random 100	0.39	0.36	0.66

CONCLUSIONS

- A promising tool to annotate head pose in diverse environments
- Open new research opportunities
 - Evaluate other sensors such as Radar, deep camera
- Our goal is to collect naturalistic driving data to study driver attention
 - Pilot data shows promising result with multiple tags visible in most frames (99.16%)



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